

MPI Study Notes

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Introduce to MPI

- ◆ Message passing is a programming paradigm used widely on parallel computers.
- ◆ MPICH is a open-source implementation of MPI.
- ◆ Power for a distributed program on PC Cluster based on Beowulf structure
- ◆ MPICH website:

<http://www-unix.mcs.anl.gov/mpi/mpich/>

<http://www-unix.mcs.anl.gov/mpi/mpich2/>

LINUX Cluster

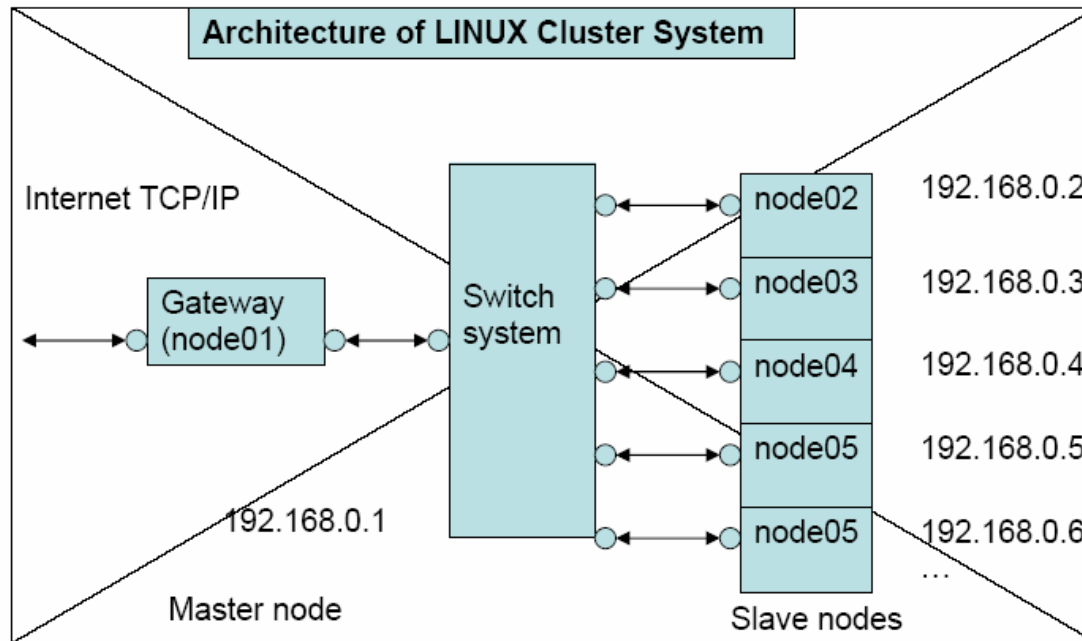


Figure 1 Architecture design of LINUX cluster

- ◆ <http://www.cs.uiowa.edu/~jni/HowTo/HowToBuildAClusterG.pdf>

Quick Start

1. Download SSH(Secure Shell is a program that provides secure connections to host machines and to use Secure FTP client.) from ITS help desk
<https://helpdesk.its.uiowa.edu/software/download/>
2. Login on our Cluster system with your account and password with ssh.
hostname: mihpclab.radiology.uiowa.edu
testuser: testm
password: test1234
3. Write your MPI program. MPICH binds C, C++, Fortran77, and Fortran90 compilers.
4. Compile the source files with the commands:
\$mpicc -o YourExe-File YourMPI-C-file
\$mpicxx -o YourExe-File YourMPI-C++-file
\$mpif77 -o YourExe-File YourMPI-F77-file
\$mpif90 -o YourExe-File YourMPI-F90-file
5. Run a MPI program:
\$mpirun -np YourProcessNum YourExe-File

MPI Program Structure

```
#include<mpi.h>
Main(){
    //share variables
    MPI_Init(&argc,&argv);
    MPI_Comm_rank(MPI_COMM_WORLD,&myid);
    if (myid==0){
        // root processor's operations
        MPI_Send(buffer, strlen(buffer)+1, MPI_CHAR, dest_id, 99, MPI_COMM_WORLD);
        MPI_Recv(buffer, BUFLen, MPI_CHAR, MPI_ANY_SOURCE, 99, MPI_COMM_WORLD, &status);
    }else{
        // children processors' operations
        MPI_Recv(buffer, BUFLen, MPI_CHAR, MPI_ANY_SOURCE, 99, MPI_COMM_WORLD, &status);
        ...
        MPI_Send(buffer, strlen(buffer)+1, MPI_CHAR, next, 99, MPI_COMM_WORLD);
        printf("%d sent '%s' \n",myid,buffer);
    }
    MPI_Barrier(MPI_COMM_WORLD);
    MPI_Finalize();
    return (0);
}
```

9 Common MPI routines

- ◆ `MPI_Init`
- ◆ `MPI_Finalize`
- ◆ `MPI_Comm_size`
- ◆ `MPI_Comm_rank`
- ◆ `MPI_Send`
- ◆ `MPI_Recv`
- ◆ `MPI_Bcast`
- ◆ `MPI_Reduce`
- ◆ `MPI_Barrier`

MPI Data Type

<code>MPI_CHAR</code>	<code>char</code>
<code>MPI_BYTE</code>	<code>unsigned char</code>
<code>MPI_SHORT</code>	<code>short</code>
<code>MPI_INT</code>	<code>int</code>
<code>MPI_LONG</code>	<code>long</code>
<code>MPI_FLOAT</code>	<code>float</code>
<code>MPI_DOUBLE</code>	<code>double</code>
<code>MPI_UNSIGNED_CHAR</code>	<code>unsigned char</code>
<code>MPI_UNSIGNED_SHORT</code>	<code>unsigned short</code>
<code>MPI_UNSIGNED</code>	<code>unsigned int</code>
<code>MPI_UNSIGNED_LONG</code>	<code>unsigned long</code>
<code>MPI_LONG_DOUBLE</code>	<code>long double</code>

MPE (Multi-Processing Environment)

- ◆ MPE provides programmers a complete suite of performance analysis tools for their MPI programs.
- ◆ **Logging Library** ---- This is the most useful and widely used profiling libraries in MPE. (CLOG, SLOG and SLOG2: logging file formats)
- ◆ MPE's graphical tools include multiple display programs, such as **jumpshot-2** for CLOG, **jumpshot-3** for SLOG, **jumpshot-4** for SLOG2.

Jumpshot-4 for slog2

- ◆ Compile a MPICH program with MPE Logging Library:

```
taohe@master:~/examples/mpe> mpicc -c cpi.c
```

```
taohe@master:~/examples/mpe> mpicc -o cpi_log cpi.o -llmpe -lmpe -lm
```

- ◆ Convert log format from CLOG to SLOG:

```
taohe@master:~/examples/mpe> clogTOslog2 cpi_log.clog
```

- ◆ Start Jumpshot-4